

# How the 2016 SAGA Senior Player Ranking Works?

## Objective

Provide a Ranking in which performances in Counting Events, over a rolling 12 months period, are considered in determining a player's standing within the Ranking.

## Counting Events

Each year the SAGA determines which of its sanctioned Senior tournaments count towards the Ranking (Counting Events). This is published with its schedule. Only Stroke Play tournaments are included as Counting Events.

## Eligibility for Ranking

Players eligible for the Rankings must be at least 50 years of age, as at commencement date of the Counting Event, and a member of a golf club affiliated to a Union that is a member of the SAGA – meaning all players with an official SAGA (HNA) Handicap.

## Who gets Points?

All players participating in a Counting Event, regardless of eligibility, are allocated points based on their finishing position as follows:

- Stroke Play: All players making the cut;
- Stroke Play: Up to 65<sup>th</sup> place and ties when there is no cut.

For examples of points allocation by final finishing position see Figure 1 below.

## How does a player win points?

Each Counting Event is allocated a total points pool. The total points pool is distributed, as a percentage of the total, by final finishing position. For example, the winner in a Stroke Play competition, gets 10% of the total points pool. If the total points pool is 1000 then the winner will receive 100 points.

## How are points for players tying managed?

In the event of more than one player tying on a score, then all players on the same score will get the same number of points calculated as follows: Add all points the tied players would have got had they not tied; divide the total by the number of players tying; all players are then allocated the result (which is an average).

**Exception:** In the event of a tie on the leading score, on conclusion of a Counting Event, then in the event of a playoff the winner will be given 1<sup>st</sup> place points. The remaining players will be considered tied in 2<sup>nd</sup> place and get the same number of points calculated as stated in this paragraph.

## Stroke Play

Pos	%	1500	1250	1000	800	600	500	300	Pos
1	10,0013%	150,02	125,02	100,01	80,01	60,01	50,01	30,00	1
2	8,0011%	120,02	100,01	80,01	64,01	48,01	40,01	24,00	2
3	6,9009%	103,51	86,26	69,01	55,21	41,41	34,50	20,70	3
4	5,8608%	87,91	73,26	58,61	46,89	35,16	29,30	17,58	4
5	4,9707%	74,56	62,13	49,71	39,77	29,82	24,85	14,91	5
6	4,2306%	63,46	52,88	42,31	33,84	25,38	21,15	12,69	6
7	3,8005%	57,01	47,51	38,00	30,40	22,80	19,00	11,40	7
8	3,4305%	51,46	42,88	34,30	27,44	20,58	17,15	10,29	8
9	3,0804%	46,21	38,51	30,80	24,64	18,48	15,40	9,24	9
10	2,7724%	41,59	34,65	27,72	22,18	16,63	13,86	8,32	10
11	2,4951%	37,43	31,19	24,95	19,96	14,97	12,48	7,49	11
12	2,3704%	35,56	29,63	23,70	18,96	14,22	11,85	7,11	12
13	2,2519%	33,78	28,15	22,52	18,01	13,51	11,26	6,76	13
14	2,1303%	31,95	26,63	21,30	17,04	12,78	10,65	6,39	14
15	2,0103%	30,15	25,13	20,10	16,08	12,06	10,05	6,03	15
16	1,9203%	28,80	24,00	19,20	15,36	11,52	9,60	5,76	16
17	1,8242%	27,36	22,80	18,24	14,59	10,95	9,12	5,47	17
18	1,7202%	25,80	21,50	17,20	13,76	10,32	8,60	5,16	18
19	1,6342%	24,51	20,43	16,34	13,07	9,81	8,17	4,90	19
20	1,5525%	23,29	19,41	15,53	12,42	9,32	7,76	4,66	20
21	1,4802%	22,20	18,50	14,80	11,84	8,88	7,40	4,44	21
22	1,4062%	21,09	17,58	14,06	11,25	8,44	7,03	4,22	22
23	1,3359%	20,04	16,70	13,36	10,69	8,02	6,68	4,01	23
24	1,2691%	19,04	15,86	12,69	10,15	7,61	6,35	3,81	24
25	1,2056%	18,08	15,07	12,06	9,65	7,23	6,03	3,62	25
26	1,1453%	17,18	14,32	11,45	9,16	6,87	5,73	3,44	26
27	1,1101%	16,65	13,88	11,10	8,88	6,66	5,55	3,33	27
28	1,0546%	15,82	13,18	10,55	8,44	6,33	5,27	3,16	28
29	1,0019%	15,03	12,52	10,02	8,02	6,01	5,01	3,01	29
30	0,9518%	14,28	11,90	9,52	7,61	5,71	4,76	2,86	30
31	0,9042%	13,56	11,30	9,04	7,23	5,43	4,52	2,71	31
32	0,8590%	12,89	10,74	8,59	6,87	5,15	4,30	2,58	32
33	0,8161%	12,24	10,20	8,16	6,53	4,90	4,08	2,45	33
34	0,7753%	11,63	9,69	7,75	6,20	4,65	3,88	2,33	34
35	0,7365%	11,05	9,21	7,36	5,89	4,42	3,68	2,21	35
36	0,6997%	10,50	8,75	7,00	5,60	4,20	3,50	2,10	36
37	0,6647%	9,97	8,31	6,65	5,32	3,99	3,32	1,99	37
38	0,6315%	9,47	7,89	6,31	5,05	3,79	3,16	1,89	38
39	0,5999%	9,00	7,50	6,00	4,80	3,60	3,00	1,80	39
40	0,5699%	8,55	7,12	5,70	4,56	3,42	2,85	1,71	40
41	0,5414%	8,12	6,77	5,41	4,33	3,25	2,71	1,62	41
42	0,5143%	7,71	6,43	5,14	4,11	3,09	2,57	1,54	42
43	0,4886%	7,33	6,11	4,89	3,91	2,93	2,44	1,47	43
44	0,4642%	6,96	5,80	4,64	3,71	2,79	2,32	1,39	44
45	0,4410%	6,61	5,51	4,41	3,53	2,65	2,20	1,32	45
46	0,4189%	6,28	5,24	4,19	3,35	2,51	2,09	1,26	46
47	0,3980%	5,97	4,97	3,98	3,18	2,39	1,99	1,19	47
48	0,3781%	5,67	4,73	3,78	3,02	2,27	1,89	1,13	48
49	0,3592%	5,39	4,49	3,59	2,87	2,16	1,80	1,08	49
50	0,3412%	5,12	4,27	3,41	2,73	2,05	1,71	1,02	50
51	0,3242%	4,86	4,05	3,24	2,59	1,94	1,62	0,97	51
52	0,3079%	4,62	3,85	3,08	2,46	1,85	1,54	0,92	52
53	0,2925%	4,39	3,66	2,93	2,34	1,76	1,46	0,88	53
54	0,2779%	4,17	3,47	2,78	2,22	1,67	1,39	0,83	54
55	0,2640%	3,96	3,30	2,64	2,11	1,58	1,32	0,79	55
56	0,2508%	3,76	3,14	2,51	2,01	1,50	1,25	0,75	56
57	0,2383%	3,57	2,98	2,38	1,91	1,43	1,19	0,71	57
58	0,2264%	3,40	2,83	2,26	1,81	1,36	1,13	0,68	58
59	0,2150%	3,23	2,69	2,15	1,72	1,29	1,08	0,65	59
60	0,2043%	3,06	2,55	2,04	1,63	1,23	1,02	0,61	60
61	0,1941%	2,91	2,43	1,94	1,55	1,16	0,97	0,58	61
62	0,1844%	2,77	2,30	1,84	1,48	1,11	0,92	0,55	62
63	0,1752%	2,63	2,19	1,75	1,40	1,05	0,88	0,53	63
64	0,1664%	2,50	2,08	1,66	1,33	1,00	0,83	0,50	64
65	0,1581%	2,37	1,98	1,58	1,26	0,95	0,79	0,47	65

Figure 1: Example of distribution of points for Stroke Play

## **How is the Ranking determined?**

The Ranking is determined by a calculation in which a total number of points won by a player is divided by the number of Counting Events played, as outlined below, and the result is listed from highest 'average' to the lowest.

A player must play in a minimum of 5 Counting Events to be given a Ranking position. If a player wins points in a Counting Event but has failed to play the required minimum they will appear in the Ranking but will be given the position '**DNQ**' (denotes – Does not Qualify).

Only once a player has won points in a Counting Event will he appear in the Ranking.

## **How are a player's Ranking points calculated?**

There are two levels players Ranking points are determined they are:

- a) *Those who have played in 5 or less Counting Events, or*
- b) *Those who have played in more than 5 Counting Events.*

### *Those who have played in 5 or less Counting Events*

All points won in Counting Events (whether 5 have been played or not) are added together and divided by 5.

### *Those who have played in more than 5 Counting Events*

For a player who has played in 6, 7 or 8 Counting Events: the lowest number of points he won in a Counting Event will be disregarded. The total of the remaining points won are added together and divided by the number of Counting Events played minus 1;

For a player who has played in 9, 10 or 11 Counting Events: the two lowest number of points he won in Counting Events will be disregarded. The total of the remaining points won are added together and divided by the number of Counting Events played minus 2;

For a player who has played in 12, 13 or 14 Counting Events: the three lowest number of points he won in Counting Events will be disregarded. The total of the remaining points won are added together and divided by the number of Counting Events played minus 3;

For a player who has played in 15, 16 or 17 Counting Events: the four lowest number of points he won in Counting Events will be disregarded. The total of the remaining points won are added together and divided by the number of Counting Events played minus 4;

For a player who has played in 18, 19 or 20 Counting Events: the five lowest number of points he won in Counting Events will be disregarded. The total of the remaining points won are added together and divided by the number of Counting Events played minus 5;

For a player who has played in 21 or more Counting Events: the six lowest number of points he won in Counting Events will be disregarded. The total of the remaining points won are added together and divided by the number of Counting Events played minus 6.

(eg: If a player has played in 18 Counting Events, then in the 13 Counting Events in which he got the highest points score will be added together and divided by 13).

### **How are the various Age Groups displayed in the Ranking?**

- Players aged 50 but less than 55: - No asterisk after surname
- Players aged 55 but less than 60: - One asterisk after surname (eg: \*)
- Players aged 60 or more: - Two asterisks after surname (eg: \*\*).

Age groups are determined dynamically on the Ranking meaning the Ranking is updated in accordance with each player's date of birth (eg: Player may appear with one \* after his surname at the start of a Counting Event, should he turn 60 prior to its conclusion then on his birthday it will change to \*\*).

### **Who is listed in the Ranking?**

Players who are eligible (see 'Eligibility for Ranking') only are given a ranking position.

### **What does a player's name in italics indicate?**

If a player has played in at least 2 Coastal and 2 Inland Counting Events, then his name will appear in **italics** on the Ranking.

A Coastal Counting Event is defined as a Counting Event hosted by any one of the following SAGA Unions: Border, Boland, Eastern Province, Kwazulu-Natal, Southern Cape and Western Province.

All other SAGA Unions are considered an Inland Counting Event.

### **Who is eligible for Team selection (or qualification for limited field events)?**

An eligible player is one who has a Ranking position (i.e. he has played in the minimum required number of Counting Events) and his name is recorded, in the Ranking, in italics (i.e. he has played the above stated minimum number of Coastal and Inland Counting Events).

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